

With the work of time, a multivariate complex process as photogravure runs the risk of fragmentation: to look at the technique as an *ensemble*—that knew its heyday from the end of the 19th century to the 1920s, and then was backgrounded for about 50 years—the state of the art warranted the *archeological search*, "making up" for the 50 years, as Jan Pettersson did in Bergen, 2007.

This work resulted from a creative combination of anthropological fieldwork—where he could interview contemporary practitioners on participatory terms—as a path towards reconstructing an ensemble of a technique from the past, constitutes the archaeological dimension of that research. What is photogravure? A 3-dimensional complex surface in which the 3rd dimension is *time*.

That is: a surface on which accuracy can be assigned. If not already evident, this statement is plausible as the photogravure process is discussed from the screening—hit and impact—of Jan Pettersson's <u>video</u> (2/7). However, the importance of the 3rd dimension as time, also comes through in his layered re/search of the technique in his *fieldwork*, and the archaeological *ensemble*.

Hence the hypothesis, explored in this series, that both the anthropological and archaeological dimensions of this research can be transposed to be conducted directly on the 3D surface of photogravure: that is, where we are looking for relational (anthropology) and historical (archaeology) aspects of time, by narrowing down our scope to the surface as the location of our dig/field.

Clearly, this is not our only option—nor necessarily the best—but it is a *possible* one, and therefore sufficient for an experimental query. Nor is it accidental that this proposition is coming from me (as an anthropologist who has published in <u>archaeology</u>). Less trivially, a point should be made of the difference between doing research *with* anthropology/archaeology and w/photogravure.

By implication, we can foresee a discussion the difference between doing research *on* and *for* photogravure—by alliance with anthropological and archaeological methods—and *with* photogravure (driven by archeological and anthropological interest). This discussion is likely to be of consequence for the categories: art research, artist research and artistic research specifically.

It brings us to the thorny—and therefore interesting—issue of the relation between artistic- and scientific research. Both <u>Dieter Mersch</u> and <u>François Laruelle</u> have made a case for the *artistic episteme* as a backdrop for both scientific and philosophical knowledge. In different ways, they give precedence to the artistic episteme. But are they driven by an *artistic interest*?

Or, are they giving precedence to the artistic episteme for philosophical reasons and from scientific interest? Intuitively, to do artistic research, one would need to combine these interests. And it is here that narrowing doing to the 3D surface may have some purchase: given that the surface according to the hand and according are two different things that *can* combine in readability.

Seen with this perspective, Jan Pettersson's focus on the historical event—whether in photography or the conference [recto]—can be further explored, in the present phase, by narrowing down to the readable event: alternating between manufacture and sensing, the hand and the eye. Readability as a category of perception: here accuracy can be assigned and precision emerge.