the graphic matrix



#o3

There are two approaches to **theorising**—one that starts with asking 'what **is x**, **y** or **z**?' that looks **into** a subject matter (for instance the graphic matrix as a trace-carrier), is curiosity-driven and feeds off the subject matter as a problem or, rather, as though it were a problem. Here theory **itself** is hypothetical.

The other that departs from 'what does x, y, or z do? It looks out for the hitand-impact of factors that will enlighten the query. This form of theorising is not itself hypothetical, but will come up with hypotheses that will extend/drive the query. It does not define nor solve problems but individualises situations.

The latter sort of theory is one which a practitioner will not be spared. It will exist in some form—it is often tacit. Which is why the work of sharing and explicating this sort of theorising will have consequences beyond the craft, and may perhaps be useful in defining the artistic contents of practice.



wallpaper: Zuber

[do something else]

## walking

In the relation between the **matrix** and the **edition** the first is a **trace-carrier** while the second relates to **mark-making**. I have opted for focussing on the aspects of printmaking that **transposes** something that we can already experience when **walking** in nature and engage in **processing** the walk.

That is, we manage to add a **reflective** layer to a practice—walking becomes a **reflective practice** as it has been for so many people in history, related to us in **narrative**—the history of **walking**—by, for instance, Rebecca Solnit in her book **Wanderlust**. Where does walking **extend** to print-making?

Well the **landscapes** and impressions we see in Victoria's research on **wallpapers** all originate from a culture of walking: they are not likely to have originated from a horseback, a carriage, a train or a car. It would be only exceptionally. The **implied** cultural **practice** of landscapes are **walks**.

So is the act of **designing** a space by **mounting** a wall-paper with landscape motifs: someone has been walking up **the wall** asking—where are the **doors**, the **corners** and the **fire-place**?—pasting is the **child** of pacing. And for this reason, there is a relation (assuredly) **between** talking **and** the matrix.

In this example there are **two walks** that make up the tacit, cultural and embodied assumption of wallpapered room: the walking up a **landscape** and walking up a **room**. What we end up with is a two-layered practice which is **readable** to a 3rd party: one who has done **neither** of the two walks.

So, here we are talking about walking as a **generic** practice: which is why the implied walks **need not** be carried out by the same person. As they become **added** layers the walks **communicate**. This is part of the fascination, and may have saved a number of people from dreary dinner conversations in the past.

Both landscaping and wallpapering result from **reductive** practices, that both are **at work** in the walk itself: **planning** the walk ('taking a line for a walk') and the **actual** walk ('walking the talk'). The reductive practices apply to what James Joyce called 'enveloping facts' and 'circumstantiating events' (FW).

It is these reductive practices **jointly** that make **reality** readable in a sense that it will **not** be from a stationary position: namely, in those aspects that have to do with walking as **stalking** and **scanning** nature. What pierces the horizon of the walker results from the **joint** work of **templates** and **circumstance**. Both.

Stalking and scanning yield the kind of **embodied**—and tacit—reading that I am mentioning above. It allows us to formulate **agency** at a different level: namely, that of **making** (featuring a new level of embodied readability etc.). This allows us to formulate relations of **bodies** and **agency** more broadly.

That is, in aspects that are more **loosely** connected to—or, even disconnected from—the **physical** body. For instance, the **phenomenological** body in our perception of **shapes** on a **surface**, and the **individuation** of processes that stalk **and** scan how they came about: **either** in the work **or** nature/humans.